



SEL SCOPE AND SEQUENCE K-2

Phase	SEL Skill	Learning Target	Student Friendly Target
Think (Responsible-Decision Making)	Sharing & Respecting Ideas	Teams can share and be respectful of others' ideas.	The team came up with new ideas.
			Team members said "I think" or "I feel" when sharing ideas.
			Team members listened respectfully to others' ideas.
	Making Informed Choices	Teams can make informed choices.	Teams discussed the options before making decisions.
			Teams considered everyone's ideas before making a choice.
			Teams explained the reason for their choice.
	Considering Consequences	Teams can consider the consequences of choices.	Teams predicted possible outcomes before making a choice.
			Teams identified how a choice could impact their team.
			Teams discussed the best choice for their team.
Explore (Self-Awareness)	Understanding Emotions	Teams can understand happy, mad, sad emotions.	Teams identified the character as being happy, mad, or sad.
			Teams discussed why the character was happy, mad, or sad.
			Teams shared ideas on how to help the happy, mad, or sad character.
	Empathy & Caring	Teams can show empathy and care for others.	Teams can identify happy, sad, and mad emotions shared by characters and team members.
			Team members can say things like "it's okay" or "we can try again" to express caring for others.
			Team members can invite peers left out to join discussions or gameplay.
	Cooperative Teamwork	Teams can work well together.	Teams could recognize when they had different ideas.
			Team members could accept when another person's idea was chosen.
			Team members were able to compromise and make decisions together.
Play (Relationship Skills)	Communicating Ideas	Teammates can communicate with each other.	Teams shared their ideas with their teammates using "I think" or "I feel."
			Team members don't interrupt and let others finish speaking before speaking.
			Team members listened to each other with their whole bodies (eyes, ears, brain).
	Collaborative Problem Solving	Teams can work together to solve a problem.	Team members each shared ideas to solve the problem.
			Teams tried different ways to solve the problem if their first idea didn't work.
			Teams asked questions or asked for help when they struggled.
	Taking Turns	Teams can take turns and work together.	Teams took turns during the task.
			Team members helped each other during the task.
			Teams worked together to accomplish the task.

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Trade (Self-Management)	Choosing Patience	Teams can be patient and delay gratification.	Teams were patient and not impulsive with decision-making to earn a reward.
			Teams predicted how to earn more rewards in the future.
			Teams made a decision that would earn rewards in the future, even if it cost them in the present.
	Setting Goals	Teams can set goals and take steps to achieve them.	Teams discussed things they would like to do or achieve.
			Teams agreed on a shared goal.
			Team members each shared an idea about a step to achieve their goal.
	Managing Emotions	Teams can manage their emotions.	Teams shared their feelings using words like "I'm happy" or "I'm frustrated."
			Teams persevered through the task even when it got challenging.
			Teams used calming or positive words to help them get through the task.
Share (Self-Awareness)	Sharing Our Talents	Students can identify their strengths.	Students identified a skill or strategy that helped their team during the game.
			Students shared how they helped their team succeed, reflecting on their strengths.
			Students identified something they can work on and improve.
	Overcoming Challenges	Students can overcome challenges.	Students described something that was personally challenging.
			Students described the feelings they had when things were challenging.
			Students could identify a positive outcome from something that was challenging.
	Kindness & Positivity	Students can see themselves and others in a positive light.	Students shared something that their team did well.
			Students complimented their teammates.
			Teams could say something positive about their future performance like "We can succeed" or "We will do better."



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